

BIG IDEAS

Graphic arts are unique art forms that use specific processes to convey a message.

Graphic arts reflect the interconnectedness of the individual, community, history, and society.

Growth as a graphic artist is dependent on perseverance, resilience, and reflection.

Meaningful artistic expression requires the engagement of the mind and body.

Graphic arts are used to communicate and represent self, identity, and cultural expression.

Learning Standards

Curricular Competencies	Content
<p><i>Students will be able to use creative processes to:</i></p> <p>Exploring and creating</p> <ul style="list-style-type: none"> • Make graphic works collaboratively and as an individual using imagination, observation, and inquiry • Demonstrate creative thinking by using ideas inspired by exploration • Intentionally select and combine materials, processes, and technologies to convey an idea • Engage in appropriate risk taking to express moods and ideas • Experiment with a wide range of materials, processes, and technologies to create graphic art • Apply skills that engage the body and mind • Develop skills and techniques in a wide range of styles and movements and a variety of technologies and processes • Investigate and identify ways that graphic artists reflect concern for, or respond to, social and environmental issues • Demonstrate active and disciplined engagement in resolving design challenges <p>Reasoning and reflecting</p> <ul style="list-style-type: none"> • Understand the purpose of a critique and choose when to apply suggestions • Describe and analyze, using the language of graphic arts, how artists use materials, technologies, processes, and environments in art making • Transfer learning from other contexts, where appropriate, in the planning, creating, interpreting, and analyzing of artistic creations • Develop personal answers to aesthetic questions 	<p><i>Students are expected to know the following:</i></p> <ul style="list-style-type: none"> • visual arts elements, principles of design, and image development strategies • a range of printmaking and graphic forms, materials, technologies, and processes • symbols and metaphors to represent ideas and perspectives in graphic arts • the role of the artist and audience in a variety of contexts • the influence of visual culture in social and other media • the impact of time and place on the emergence of artistic movements • contributions of innovative graphic artists from a variety of movements, contexts, time periods, and cultures • the influence of social, cultural, historical, political, and personal context on artistic works • a range of local, national, global, and intercultural artists and movements • traditional and contemporary Aboriginal worldviews, stories, and history as expressed through graphic arts • cross-cultural perspectives as communicated through graphic arts • personal and social responsibility associated with creating, perceiving, and responding in graphic arts • the ethics of cultural appropriation, plagiarism, and moral rights • the role of the artist in presenting social justice issues to an audience

Learning Standards (continued)

Curricular Competencies	Content
<p>Communicating and documenting</p> <ul style="list-style-type: none"> • Share, document, and appreciate graphic works in a variety of ways and contexts • Make graphic art with a specific audience in mind • Communicate ideas and express emotions through art making • Demonstrate respect for self, others, and place through image making • Communicate and respond to social and environmental issues occurring locally, regionally, and globally as they connect to personal values <p>Connecting and expanding</p> <ul style="list-style-type: none"> • Design graphic works to reflect personal voice, story, and values in connection with a specific place, time, and context • Construct personally meaningful artistic works that demonstrate an understanding of, and appreciation for, personal, social, cultural, environmental, and historical contexts • Explore Aboriginal perspectives and knowledge, other ways of knowing, and local cultural knowledge to gain understanding through graphic arts • Expand skills, processes, inquiry, and works of art in connection with family, community, and the world • Explore and engage in the reciprocal relationship between graphic arts, cultures, and society • Explore the practice habits of professional graphic artists and other people in related careers • Adapt learned skills for use in new contexts • Apply problem-solving skills for innovation • Make connections through graphic arts among individuals in a learning community on a local, regional, and global scale • Demonstrate increasingly sophisticated application of the elements and principles of design, image development strategies, processes, and technologies • Demonstrate safe use, care, and maintenance of tools, equipment, materials, and work space 	